

	Foundation Stage	Y1	Y2	Y3	Y4	Y 5	Y6
Games	Describe how the body feels	Describe how the body feels	Recognise and describe	Recognise and describe the	Describe how the body reacts at	Know and understand the	Understand the importance
Cames	when still and when exercising.	before, during and after	how the body feels during	effects of exercise on the	different times and how this	reasons for warming up and	of warming up and cooling
		exercise. Carry and place	and after different physical	body. Know the importance	affects performance. Explain	cooling down. Explain some	down. Carry out warm-ups
	Hit a ball with a bat or racquet.	equipment safely.	activities. Explain what they	of strength and flexibility for	why exercise is good for your	safety principles when	and cool-downs safely and
			need to stay healthy.	physical activity. Explain why	health. Know some reasons for	preparing for and during	effectively. Understand why
	Roll equipment in different	Use hitting skills in a game.		it is important to warm up	warming up and cooling down.	exercise.	exercise is good for health,
	ways. Throw underarm. Throw	Practise basic striking, sending	Strike or hit a ball with	and cool-down.	Han a hat warned an atial.	Has different to shadows to	fitness and wellbeing. Know
	an object at a target. Catch	and receiving.	increasing control. Learn skills for playing striking and	Domanstrata successful	Use a bat, racquet or stick (hockey) to hit a ball or	Use different techniques to hit a ball. Identify and apply	ways they can become
	equipment using two hands.	Throw underarm and overarm.	fielding games. Position the	Demonstrate successful hitting and striking skills.	shuttlecock with accuracy and	techniques for hitting a	healthier.
	Move a ball in different ways,	Catch and bounce a ball. Use	body to strike a ball.	Develop a range of skills in	control. Accurately serve	tennis ball. Explore when	Hit a bowled ball over longer
	including bouncing and kicking.	rolling skills in a game. Practise	body to strike a ball.	striking (and fielding where	underarm. Build a rally with a	different shots are best	distances. Use good hand-
	Use equipment to control a ball.	accurate throwing and	Throw different types of	appropriate). Practise the	partner. Use at least two	used. Develop a backhand	eye coordination to be able
	4.	consistent catching.	equipment in different	correct batting technique and	different shots in a game	technique and use it in a	to direct a ball when striking
	Kick an object at a target.	, and the second	ways, for accuracy and	use it in a game. Strike the	situation. Use hand-eye	game. Practise techniques	or hitting. Understand how
		Travel with a ball in different	distance. Throw, catch and	ball for distance.	coordination to strike a moving	for all strokes. Play a tennis	to serve in order to start a
	Move safely around the space	ways. Travel with a ball in	bounce a ball with a		and a stationary ball.	game using an overhead	game.
	and equipment. Travel in	different directions (side to	partner. Use throwing and	Throw and catch with greater		serve.	
	different ways, including	side, forwards and backwards)	catching skills in a game.	control and accuracy. Practise	Develop different ways of		Throw and catch accurately
	sideways and backwards.	with control and fluency.	Throw a ball for distance.	the correct technique for	throwing and catching.	Consolidate different ways	and successfully under
	51 C. I		Use hand-eye coordination	catching a ball and use it in a		of throwing and catching,	pressure in a game.
	Play a range of chasing games.	Pass the ball to another player	to control a ball. Vary types	game. Perform a range of	Move with the ball using a	and know when each is	61 61
	Follow simple rules	in a game. Use kicking skills in a	of throw used.	catching and gathering skills	range of techniques showing	appropriate in a game.	Show confidence in using
	Tollow simple rules	game.	Daynas and kisk a hall	with control. Catch with	control and fluency.	Has a veriative of very to	ball skills in various ways in a
		Use different ways of travelling	Bounce and kick a ball whilst moving. Use kicking	increasing control and	Pass the ball with increasing	Use a variety of ways to dribble in a game with	game situation, and link these together effectively.
		in different directions or	skills in a game. Use	accuracy. Throw a ball in different ways (e.g. high, low,	speed, accuracy and success in	success. Use ball skills in	these together effectively.
		pathways. Run at different	dribbling skills in a game.	fast or slow). Develop a safe	a game situation.	various ways, and begin to	Choose and make the best
		speeds. Begin to use space in a	dribbing skins in a game.	and effective overarm bowl.	a Same situation	link together.	pass in a game situation and
		game.	Know how to pass the ball	and encesive overaim sown		I min together.	link a range of skills together
			in different ways.	Move with the ball in a	Occasionally contribute towards	Pass a ball with speed and	with fluency, e.g. passing
		Begin to use the terms	·	variety of ways with some	helping their team to keep and	accuracy using appropriate	and receiving the ball on the
		attacking and defending. Use	Use different ways of	control. Use two different	win back possession of the ball	techniques in a game	move.
		simple defensive skills such as	travelling in different	ways of moving with a ball in	in a team game.	situation.	
		marking a player or defending	directions or pathways. Run	a game.			Keep and win back
		a space. Use simple attacking	at different speeds. Begin to		Make the best use of space to	Keep and win back	possession of the ball
		skills such as dodging to get	use space in a game.	Pass the ball in two different	pass and receive the ball.	possession of the ball	effectively and in a variety of
		past a defender.	Degin to use and	ways in a game situation with	Use a range of attacking and	effectively in a team game.	ways in a team game.
		Follow simple rules to play	Begin to use and understand the terms	some success.	defending skills and techniques	Demonstrate an increasing	Demonstrate a good
		games, including team games.	attacking and defending.	Kananahan kanahan and min	in a game. Use fielding skills as	awareness of space.	awareness of space.
		Use simple attacking skills such	Use at least one technique	Know how to keep and win back possession of the ball in	an individual to prevent a player	awareness or space.	awareness or space.
		as dodging to get past a	to attack or defend to play a	a team game.	from scoring	Choose the best tactics for	Think ahead and create a
		defender. Use simple defensive	game successfully.	a team game.		attacking and defending.	plan of attack or defence.
		skills such as marking a player	-	Find a useful space and get	Vary the tactics they use in a	Shoot in a game. Use fielding	Apply knowledge of skills for
		or defending a space.	Understand the importance	into it to support teammates.	game. Adapt rules to alter	skills as a team to prevent	attacking and defending.
			of rules in games. Use at		games.	the opposition from scoring	Work as a team to develop
			least one technique to	Use simple attacking and			fielding strategies to prevent
			attack or defend to play a	defending skills in a game.		Know when to pass and	the opposition from scoring.
			game successfully.	Use fielding skills to stop a		when to dribble in a game.	
				ball from travelling past		Devise and adapt rules to	Follow and create
				them.		create their own game.	complicated rules to play a
							game successfully.
				Apply and follow rules fairly.			Communicate plans to
				Understand and begin to			others during a game. Lead others during a game.
				apply the basic principles of			outers during a gattle.
l l				invasion games. Know how to			



				play a striking and fielding game fairly.			
Dance	Join a range of different movements together. Change the speed of their actions. Change the style of their movements. Create a short movement phrase which demonstrates their own ideas.	Copy and repeat actions. Put a sequence of actions together to create a motif. Vary the speed of their actions. Use simple choreographic devices such as unison, canon and mirroring. Begin to improvise independently to create a simple dance.	Copy, remember and repeat actions. Create a short motif inspired by a stimulus. Change the speed and level of their actions. Use simple choreographic devices such as unison, canon and mirroring. Use different transitions within a dance motif. Move in time to music. Improve the timing of their actions.	Begin to improvise with a partner to create a simple dance. Create motifs from different stimuli. Begin to compare and adapt movements and motifs to create a larger sequence. Use simple dance vocabulary to compare and improve work. Perform with some awareness of rhythm and expression.	Identify and repeat the movement patterns and actions of a chosen dance style. Compose a dance that reflects the chosen dance style. Confidently improvise with a partner or on their own. Compose longer dance sequences in a small group. Demonstrate precision and some control in response to stimuli. Begin to vary dynamics and develop actions and motifs in response to stimuli. Demonstrate rhythm and spatial awareness. Change parts of a dance as a result of self-evaluation. Use simple dance vocabulary when comparing and improving work.	Identify and repeat the movement patterns and actions of a chosen dance style. Compose individual, partner and group dances that reflect the chosen dance style. Show a change of pace and timing in their movements. Develop an awareness of their use of space. Demonstrate imagination and creativity in the movements they devise in response to stimuli. Use transitions to link motifs smoothly together. Improvise with confidence, still demonstrating fluency across the sequence. Ensure their actions fit the rhythm of the music. Modify parts of a sequence as a result of self and peer evaluation. Use more complex dance vocabulary to compare and improve work.	Identify and repeat the movement patterns and actions of a chosen dance style. Compose individual, partner and group dances that reflect the chosen dance style. Use dramatic expression in dance movements and motifs. Perform with confidence, using a range of movement patterns. Demonstrate strong and controlled movements throughout a dance sequence. Combine flexibility, techniques and movements to create a fluent sequence. Move appropriately and with the required style in relation to the stimulus, e.g. using various levels, ways of travelling and motifs. Show a change of pace and timing in their movements. Move rhythmically and accurately in dance sequences. Improvise with confidence, still demonstrating fluency across their sequence. Dance with fluency and control, linking all movements and ensuring that transitions flow. Demonstrate consistent precision when performing dance sequences. Modify some elements of a sequence as a result of self and peer evaluation. Use complex dance vocabulary to compare and improve work.
Gymnastics	Create a short sequence of movements. Roll in different ways with control. Travel in different ways. Stretch in different ways. Jump in a range of ways from one space to another with control. Begin to balance with control. Move	Create and perform a movement sequence. Copy actions and movement sequences with a beginning, middle and end. Link two actions to make a sequence. Recognise and copy contrasting actions (small/tall,	Copy, explore and remember actions and movements to create their own sequence. Link actions to make a sequence. Travel in a variety of ways, including rolling. Hold a still shape whilst balancing on	Choose ideas to compose a movement sequence independently and with others. Link combinations of actions with increasing confidence, including changes of direction, speed or level. Develop the quality	Create a sequence of actions that fit a theme. Use an increasing range of actions, directions and levels in their sequences. Move with clarity, fluency and expression. Show changes of direction, speed and level during a performance.	Select ideas to compose specific sequences of movements, shapes and balances. Adapt their sequences to fit new criteria or suggestions. Perform jumps, shapes and balances fluently and with control.	Create their own complex sequences involving the full range of actions and movements: travelling, balancing, holding shapes, jumping, leaping, swinging, vaulting and stretching. Demonstrate precise and
	balance with control. Move around, under, over, and	contrasting actions (small/tall, narrow/wide). Travel in different ways, changing	shape whilst balancing on different points of the body. Jump in a variety of ways	or level. Develop the quality of their actions, shapes and balances. Move with	level during a performance. Travel in different ways, including using flight. Improve	fluently and with control. Confidently develop the placement of their body	Demonstrate precise and controlled placement of body parts in their action



Athletics And in different ways for a very five pace and sport with control and care very five paces. Apply collections of the company of the pace of the company of the pace of the company of the pace of the p		•						
when running, Run with a back technique over different distances. Store your posture technique over different stacks. Use an straight ways. Throw undersome about the straight of the program of the straight of the prog		equipment.	shapes and simple balances. Carry out simple stretches. Carry out a range of simple jumps, landing safely. Move around, under, over, and through different objects and equipment. Begin to move with control and care.	control and balance. Climb onto and jump off the equipment safely. Move with increasing control and care.	care. Use turns whilst travelling in a variety of ways. Use a range of jumps in their sequences. Begin to use equipment to vault. Create interesting body shapes while holding balances with control and confidence. Begin to show flexibility in movements	body parts in balances. Use equipment to vault in a variety of ways. Carry out balances, recognising the position of their centre of gravity and how this affects the balance. Begin to develop good technique when travelling, balancing and using equipment. Develop strength, technique and flexibility throughout performances.	recognising the position of their centre of gravity and where it should be in relation to the base of the balance. Confidently use equipment to vault in a variety of ways. Apply skills and techniques consistently. Develop strength, technique and flexibility throughout performances. Combine equipment with movement to create sequences.	Confidently use equipment to vault and incorporate this into sequences. Apply skills and techniques consistently, showing precision and control. Develop strength, technique and flexibility throughout performances.
their throwing technique to technique to	Athletics	variety of purposes. Jump in a range of ways, landing safely Roll equipment in different ways. Throw underarm. Throw	when running. Run with a basic technique over different distances. Show good posture and balance. Jog in a straight line. Change direction when jogging. Sprint in a straight line. Change direction when sprinting. Maintain control as they change direction when jogging or sprinting. Perform different types of jumps: for example, two feet to two feet, two feet to one foot, one foot to same foot or one foot to opposite foot. Perform a short jumping sequence. Jump as high as possible. Jump as far as possible. Land safely and with control. Work with a partner to develop the control of their jumps Throw underarm and overarm. Throw a ball towards a target with increasing accuracy. Improve the distance they can	describing the different paces. Use a variety of different stride lengths. Travel at different speeds. Begin to select the most suitable pace and speed for distance. Complete an obstacle course. Vary the speed and direction in which they are travelling. Run with basic techniques following a curved line. Be able to maintain and control a run over different distances. Perform and compare different types of jumps: for example, two feet to two feet, two feet to one foot, one foot to same foot or one foot to opposite foot. Combine different jumps together with some fluency and control. Jump for distance from a standing position with accuracy and control. Investigate the best jumps to cover different distances. Choose the most appropriate jumps to cover different distances. Know that the leg muscles are used when performing a jumping action. Throw different types of equipment in different ways, for accuracy and distance. Throw with accuracy at targets of different heights. Investigate ways to alter their throwing technique to	how different techniques can affect their performance. Focus on their arm and leg action to improve their sprinting technique. Begin to combine running with jumping over hurdles. Focus on trail leg and lead leg action when running over hurdles. Understand the importance of adjusting running pace to suit the distance being run. Use one and two feet to take off and to land with. Develop an effective take-off for the standing long jump. Develop an effective flight phase for the standing long jump. Land safely and with control. Throw with greater control and accuracy. Show increasing control in their overarm throw. Perform a push throw. Continue to develop techniques to throw	improved technique for sprinting. Carry out an effective sprint finish. Perform a relay, focusing on the baton change over technique. Speed up and slow down smoothly. Learn how to combine a hop, step and jump to perform the standing triple jump. Land safely and with control. Begin to measure the distance jumped. Perform a pull throw. Measure the distance of their throws. Continue to develop techniques	Accelerate from a variety of starting positions and select their preferred position. Identify their reaction times when performing a sprint start. Continue to practise and refine their technique for sprinting, focusing on an effective sprint start. Select the most suitable pace for the distance and their fitness level in order to maintain a sustained run. Identify and demonstrate stamina, explaining its importance for runners. Improve techniques for jumping for distance. Perform an effective standing long jump. Perform the standing triple jump with increased confidence. Develop an effective technique for the standing vertical jump (jumping for height) including take-off and flight. Land safely and with control. Measure the distance and height jumped with accuracy. Investigate different jumping techniques. Perform a fling throw. Throw a variety of implements using a range of throwing techniques. Measure and record the distance of their throws. Continue to develop techniques to throw for	technique, including reaction time. Build up speed quickly for a sprint finish. Run over hurdles with fluency, focusing on the lead leg technique and a consistent stride pattern. Accelerate to pass other competitors. Work as a team to competitively perform a relay. Confidently and independently select the most appropriate pace for different distances and different parts of the run. Demonstrate endurance and stamina over longer distances in order to maintain a sustained run. Develop the technique for the standing vertical jump. Maintain control at each of the different stages of the triple jump. Land safely and with control. Develop and improve their techniques for jumping for height and distance and support others in improving their performance. Perform and apply different types of jumps in other contexts. Set up and lead jumping



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Outdoor Adventurous Activities				To follow and give instructions. Communicate ideas and listen to others. Work with a partner and a small group. Plan and attempt to apply strategies to solve problems. Reflect on when and why I was successful at solving challenges. Developing basic map reading skills.	Accurately follow and give instructions. Work effectively with a partner and a small group. Identify key symbols on a map and use a key to help navigate around a grid. Plan and apply strategies to solve problems.	Reflect on when and how they were successful at solving challenges, and alter methods in order to improve. Work effectively with a partner and a small group, sharing ideas and agreeing on a team strategy. Use critical thinking to approach a task. Navigate around a course using a map.	support others in improving their personal best. Develop and refine techniques to throw for accuracy. Work effectively with a partner and a group. Use critical thinking to form ideas. Pool ideas within a group, selecting and applying the best method to solve a problem. Reflect on why and how they are successful at solving challenges and adapt methods in order to improve. Orientate and map efficiently to navigate
Compete/Perform	Control my body when performing a sequence of movements. Participate in simple games.	Perform using a range of actions and body parts with some coordination. Begin to perform learnt skills with some control. Engage in competitive activities and team games.	Perform sequences of their own composition with coordination. Perform learnt skills with increasing control. Compete against self and others.	Develop the quality of the actions in their performances. Perform learnt skills and techniques with control and confidence. Compete against self and others in a controlled manner.	Perform and apply skills and techniques with control and accuracy. Take part in a range of competitive games and activities.	Consistently perform and apply skills and techniques with accuracy and control. Take part in competitive games with a strong understanding of tactics and composition.	around a course. Perform and apply a variety of skills and techniques confidently, consistently and with precision. Take part in competitive games with a strong understanding of tactics and composition.
Evaluate	Talk about what they have done. Talk about what others have done.	Watch and describe performances. Begin to say how they could improve.	Watch and describe performances, and use what they see to improve their own performance. Talk about the differences between their work and that of others.	Watch, describe and evaluate the effectiveness of a performance. Describe how their performance has improved over time.	Watch, describe and evaluate the effectiveness of performances, giving ideas for improvements. Modify their use of skills or techniques to achieve a better result.	Choose and use criteria to evaluate own and others' performance. Explain why they have used particular skills or techniques, and the effect they have had on their performance	Thoroughly evaluate their own and others' work, suggesting thoughtful and appropriate improvements.